

```

class element_t{
public:
    element_t(){}
    ~element_t(){}
    element_t &operator=(const element_t &e);

    unsigned long eid;           // element id number.
    unsigned char flags;         // states: {ELM_DEFAULT, ELM_CHECK, ELM_DELETE} */
    std::vector<unn_t> nodes;    // the element-node list.

    // Other element characteristics. This includes:
    // EVENT – ITYP, IAVR, IMAT, ISOR
    // FLUIDITY – ELMREG
    std::vector<unsigned char> property;

    // NOTE: in the case of discontinuous methods,
    // information regarding field values would be
    // included here.
    std::vector<field_t> fields;
};

```

